



2026 ROADMAP: THE YEAR OF THE SPRINT

Building Dreams, Frame by Frame

This curriculum is designed to move from foundational physics to character performance, preparing the studio for its 2026 Christmas Short debut

Sprint 1: Physics of Weight

- 01. Simple Bouncing Ball
- 02. Bowling Ball (Heavy/No Squash)
- 03. Tennis Ball (Light/High Squash)
- 04. The Pendulum (Overlap)
- 05. Hammer Swing (Arcs)
- 06. The Brick Drop (Impact)
- 07. Flour Sack: Idle (Volume)
- 08. Flour Sack: Jump (Anticipation)
- 09. The Heavy Lift (Resistance)
- 10. The Push (Force)

Sprint 2: Locomotion & Mechanics

- 11. The Vanilla Walk (24-frame)
- 12. The Heavy Walk (Dragging)
- 13. The Sneak (Eep's Signature)
- 14. The Run Cycle (Energy)
- 15. The Sad Walk (Timing)
- 16. The Proud Walk (Bounce)
- 17. The Pivot (180 Turn)
- 18. The Jump (Recovery)
- 19. The Stair Climb (Shift)
- 20. The Trip and Fall (Chaos)

Sprint 3: Performance & Acting

- 21. Head Turn (Arc + Blink)
- 22. The Eye Blink (Variable speeds)
- 23. The "Take" (Surprise)
- 24. The Double Take (Cartoon)
- 25. The Sneeze (Snap Release)
- 26. Laughter (Chest/Shoulders)
- 27. The Sob (Emotional Weight)
- 28. Eating/Chewing (Jaw)
- 29. Lip Sync: Single Vowel
- 30. Lip Sync: Phrase (Manifesto)

Sprint 4: Secondary Action & World

- 31. Tail Follow-through (Eep)
- 32. Hair/Clothing Movement
- 33. Picking up Small Object
- 34. Throwing a Ball (Transfer)
- 35. Catching a Ball (Absorption)
- 36. Two-Character Handshake
- 37. Sitting into a Chair
- 38. Standing from a Chair
- 39. Wind Blowing (Environment)
- 40. Basic FX: Fire/Smoke/Water

Sprint 5: Production & The Short

- 41. Dialogue: Eep & Doodle (Interaction)
- 42. Acting to a Sound Clip (Reaction)
- 43. The Scene Transition (Camera Storytelling)
- 44. Lighting & Shading Test (Resolve)
- 45. Background Interaction (Parallax)
- 46. Texture Test (Visual Style)
- 47. Storyboarding: Christmas Short
- 48. Layout & Color Scripting
- 49. Rough Pass: Short Intro
- 50. Final Render: The 2026 Christmas Short

We embrace the effort because we know that discipline is the bridge between a blank screen and a lasting legacy.

www.KuduAnimationStudio.com

Social Handle: @KuduCartoons

